To use slider
After putting a slider on a page, use the *get* function to find out its value

| get

object

property | Reports a property of an object in the current project. The first input is the name of an object, a color, a page or the special word Project. The second input is a property name.

Button:

visible? pos size onclick on? frozen? visible?

Slider:

visible? pos showname? limits value frozen? vertical? visible?

Text:

text visible? transparent? showname? frozen? pos size visible? onreadline, singleline? . | Given that these objects exist on the page:

show get "t1 "onclick
show get "t1 "on?
show get "button1 "onclick
show get "text1 "size
show get "t1 "own
show get "t1 "red
show get "question |

For example, with slider named *slider1* and current value of 50
1. *show get "slider1 "value* returns 50
2. *fd get "slider1 "value* moves the turtle 50 spaces