Improving Student Achievement Through
Instruction by Design
Oak Hill Academy - October 29, 2003

Agenda

9:00   Welcome and Introductions
            Overview
            Objectives, Goals, and Outcomes

9:30   Working Towards Improving Student Achievement
            Backward Design Process Overview
            Using School Data Analysis
            Using Curriculum Standards

10:15   School Achievement Scavenger Hunt Activity

10:30   Break

11:00   Debriefing- Scavenger Hunt Activity
            Overview of School Data
            Where and How to use the Content Standards Matrix

11:30   Text Book Standards Exercise
            Debriefing
            Understanding
            Backward design

12:00   Lunch

1:00   Vignette Exercise
            Debriefing
            Common Design Flaws
            Stage 1
                - Nested Rings
                - Filters
                - Design Approach (1-3)

2:00   Template 1-3 Exercises
            Debriefing

3:00   Excel Exercises